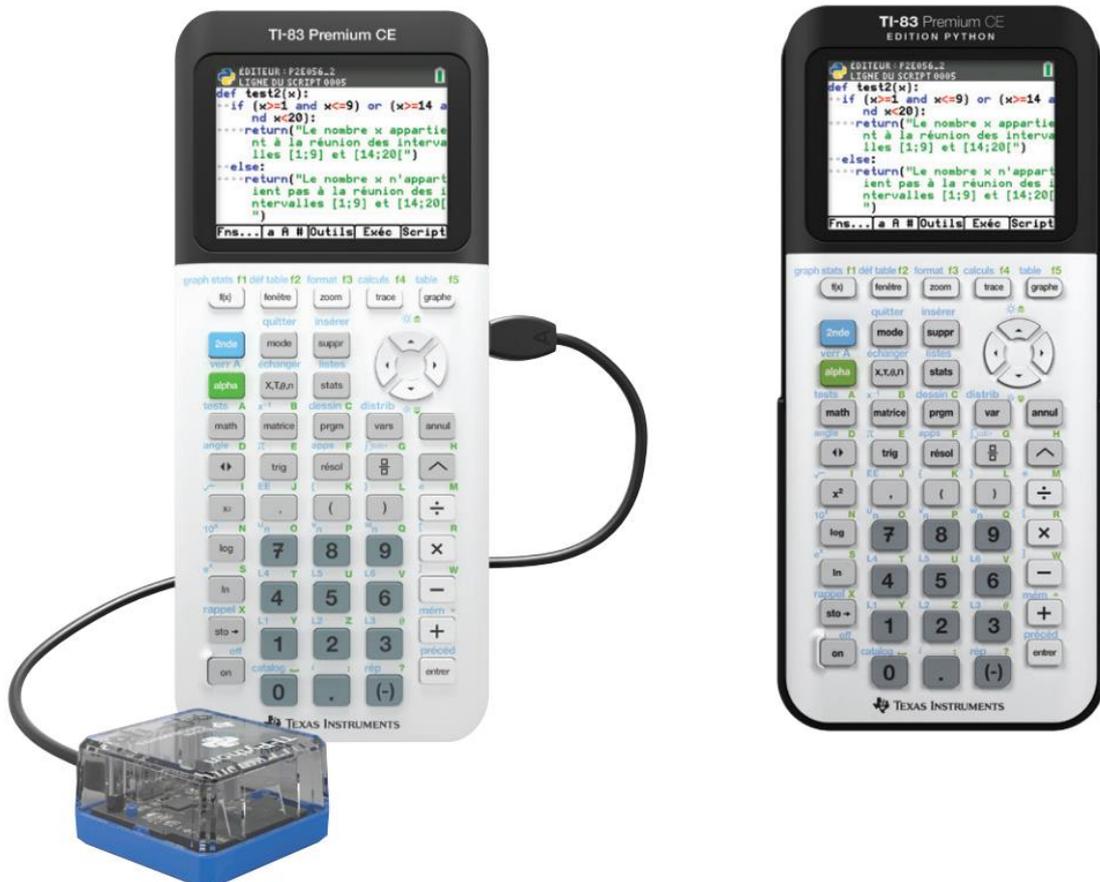
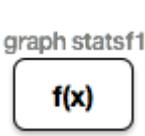
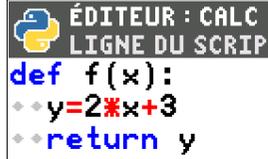
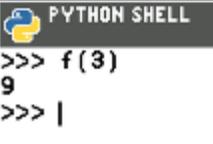
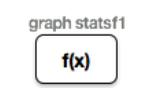
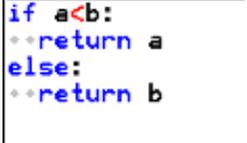
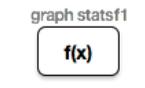
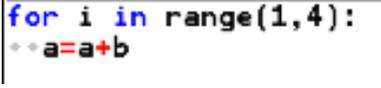
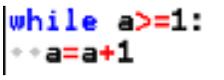


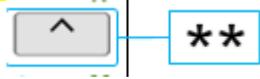
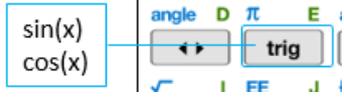
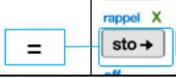
Coding with Python



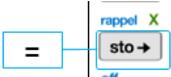
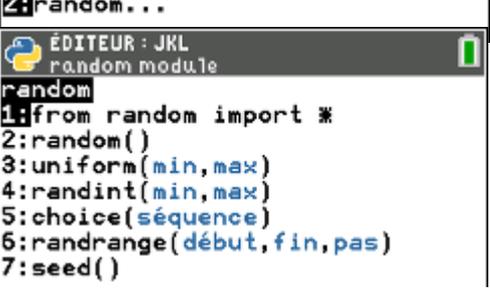
Coding with Python

Instructions	Python Instructions	note	Example on TI 83 Premium CE
Créer une fonction			
Define a function	<pre>def name(p1,p2): instruction(s) return result</pre>	Use <i>return</i> instead of <i>print</i> in order to return a result In the shell, it is possible to call a function using <input type="text" value="var"/>	<div style="display: flex; justify-content: space-between;"> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> </div>
Instruction conditionnelle			
If <condition> do <instructions1> else <instructions2> End If	<pre>if condition: instructions1 else: instructions2</pre>	« then » doesn't exist in Python. The indent replace it	<div style="display: flex; justify-content: space-between;"> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> </div>
If <condition> do <instructions1> Else <instructions2> Else <instructions 3> End If	<pre>if condition: instructions1 elif condition2: instructions2 else: instructions3</pre>	Same way, it is not needed to end the instruction, indent is enough	<div style="text-align: center;">  </div>
Boucle bornée			
For i going from a to b <instructions> End For	<pre>for i in range(n): instructions</pre>	From 0 to n-1	<div style="display: flex; justify-content: space-between;"> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> </div>
	<pre>for i in range(a,b): instructions</pre>	For a ≤ n < b	
	<pre>for i in range(n,m,k): instructions</pre>	For n to m-1 with a k step indent end the loop	<div style="text-align: center;">  </div>
Boucle non bornée			
While <condition> do <instructions> End While	<pre>while <condition>: instructions</pre>	indent end the loop	<div style="display: flex; justify-content: space-between;"> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> </div>

Coding with Python

Instructions	Python Instructions	Note
Opérations et fonctions mathématiques		
a^b	<code>a**b</code>	shortcut : 
Quotient of Euclidian division of a by b	<code>a//b</code>	
Rest of Euclidian division of a by b	<code>a%b</code>	
\sqrt{a}	<code>from math import* sqrt(a)</code>	Shortcut : 
π	<code>from math import* pi</code>	Shortcut : 
$\sin(a)$	<code>from math import* sin(a)</code>	Shortcut : 
$\cos(a)$	<code>from math import* cos(a)</code>	
round a with a b precision	<code>round(a,b)</code>	
Return the minimum between a et b	<code>min(a,b)</code>	
Return the maximum between a et b	<code>max(a,b)</code>	
Saisie et affectation		
enter a	<code>a = int(input("a= ")) a = float(input("a= ")) a = input("a= ")</code>	To avoid
Display a	<code>print (a)</code>	
Assign a in the variable x	<code>x = a</code>	natural langage : $x \leftarrow a$ Shortcut : 
Assign a in the variable x and b in the variable y	<code>x,y = a,b</code>	

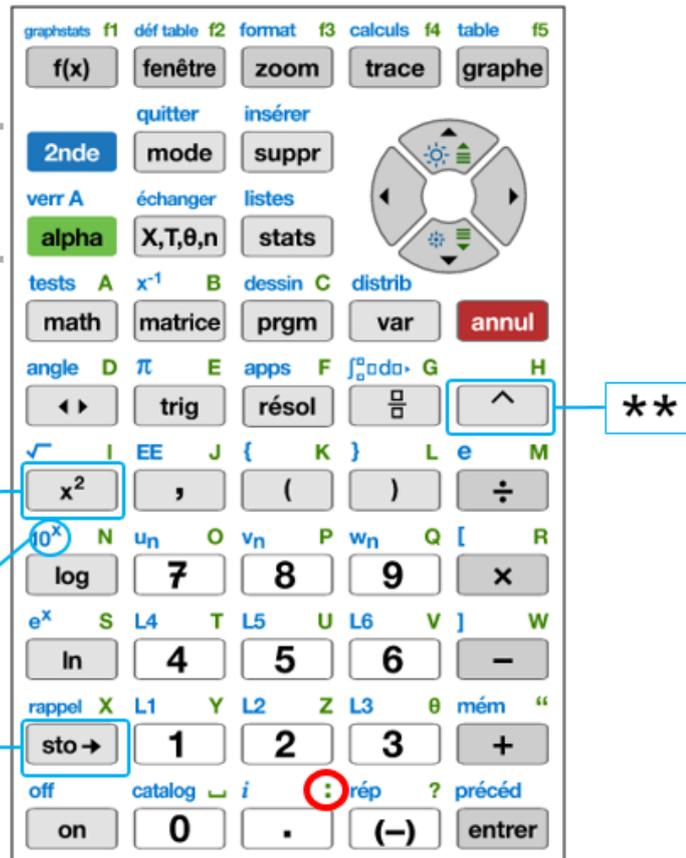
Coding with Python

Natural langage	Python Instructions	Note
Tests		
Test if $a = b$	<code>a==b</code>	Shortcut : 
Test if $a \neq b$	<code>a!=b</code>	
Test if $a \leq b$	<code>a<=b</code>	
Test if condition 1 AND condition 2 are verified	<code>condition1 and condition2</code>	
Test if condition 1 OR condition 2 are verified	<code>condition1 or condition2</code>	
Probability		
Generate an integer in $[a;b]$	<code>from random import* randint(a,b)</code>	Shortcut :   
Generate a decimal number in $[a;b]$	<code>from random import* uniform(a,b)</code>	
Generate a decimal number in $]0;1[$	<code>from random import* random()</code>	
	Need to be imported from the random library	
Text		
Add text	<code>"text"</code>	
Add a comment	<code>#comment</code>	
Characters and lists		
list	<code>L=[3,4,2]</code>	Shortcut : 
word's length	<code>len(word) len(list)</code>	
Extract a character	<code>mot[k] L[k]</code>	Return the (k+1) object
Concatenation of two lists	<code>word3=word1+word2 L3=L1+L2</code>	
Add a number to a list	<code>a=[9,7,6,9] a.append(2)</code>	<code>>>>a >>>[9,7,6,9,2]</code>

Coding with TI-Python

[2nde][alpha] & [alpha]

- abcde...
- ABCD...
- alpha indicator at cursor or status bar



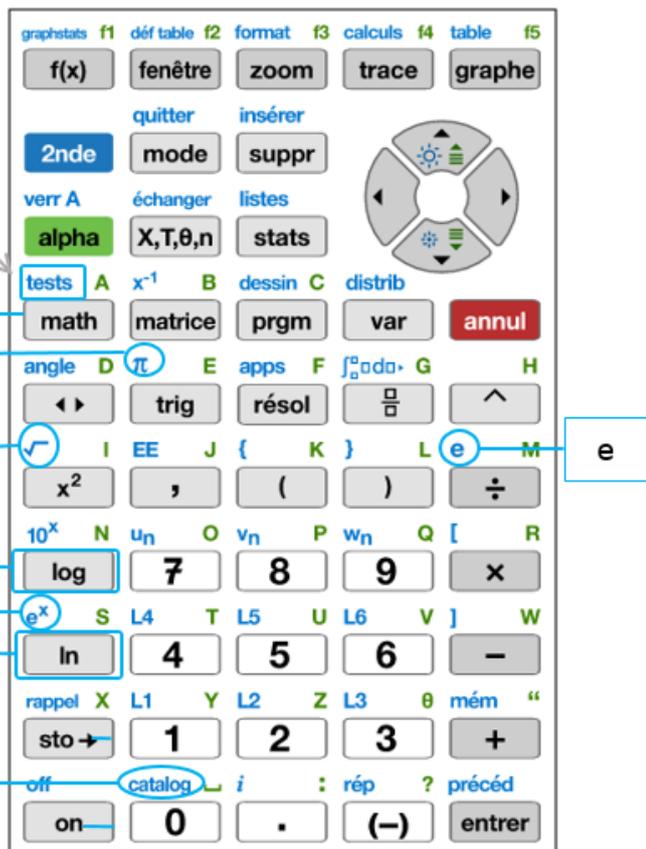
```

ÉDITEUR · FMS_EGL
E/S Type Ctl Ops Fonc List Modul
1: x=y [sto →]
2: x==y égal
3: x!=y différent de
4: x>y
5: x>=y
6: x<y
7: x<=y
8: and
9: or
0: not
Échap
    
```

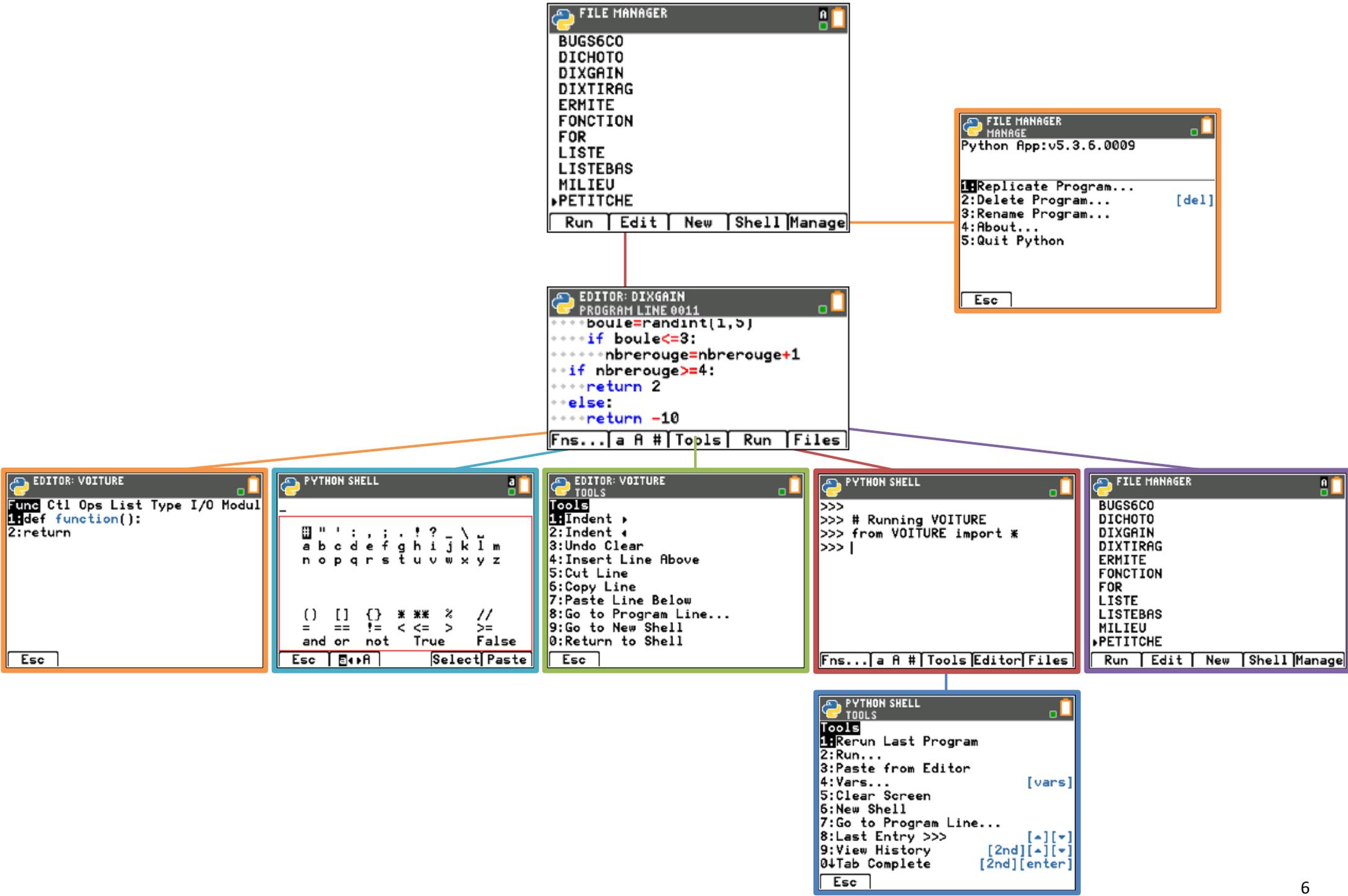
```

EDITOR: SCRIPT01
I/O Type Ctl Ops Fonc List Modul
1: math...
2: random...
    
```

library



Coding with TI-Python



Coding with TI-Python

EDITOR: B
PROGRAM LINE 0003

```
def f(x):
  y=5*x+3
  return y
```

Function menu
« Fns »

Fns... | a | # | Tools | Run | Files

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: def function():
2: return
```

Esc

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: if ..
2: if .. else ..
3: if .. elif .. else
4: for i in range(size):
5: for i in range(start,stop):
6: for i in range(strt,stp,step):
7: for i in list:
8: while condition:
9: elif :
0: else:
```

Esc

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: x=y [sto >]
2: x==y equal
3: x!=y not equal
4: x>y
5: x>=y
6: x<y
7: x<=y
8: and
9: or
0: not
```

Esc

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: [ ]
2: list(sequence)
3: len()
4: max()
5: min()
6: .append(x)
7: .remove(x)
8: .insert(index,x)
9: sum()
0: sorted()
```

Esc

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: int()
2: float()
3: str()
```

Esc

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: print()
2: input()
3: eval()
```

Esc

EDITOR: B

```
Func Ctl Ops List Type I/O Modul
1: math...
2: random...
```

Libraries
« Modul »

Esc

Maths library

Random library

ÉDITEUR : AIREDEF
math module

```
Math Const Trig
1: from math import *
2: fabs()
3: sqrt()
4: exp()
5: pow(x,y)
6: log(x,base)
7: fmod(x,y)
8: ceil()
9: floor()
0: trunc()
```

Modul

ÉDITEUR : AIREDEF
math module

```
Math Const Trig
1: e
2: pi
```

Modul

ÉDITEUR : AIREDEF
math module

```
Math Const Trig
1: radians() degré>radians
2: degrees() radians>degré
3: sin()
4: cos()
5: tan()
6: asin()
7: acos()
8: atan()
9: atan2(y,x)
```

Modul

ÉDITEUR : AIREDEF
random module

```
random
1: from random import *
2: random()
3: uniform(min,max)
4: randint(min,max)
5: choice(séquence)
6: randrange(début,fin,pas)
7: seed()
```

Modul

Exercise 1 : Function

Rewrite this algorithm as concisely as possible using a function.

```

NORMAL FIXE9 AUTO REEL RAD MP
EDIT MENU: [a,Alpha] [f5]
PROGRAM:ACT1
:Input "Xa ",A
:Input "Ya ",B
:Input "Xb ",C
:Input "Yb ",D
:(A+C)/2→I
:(B+D)/2→J
:Disp I,J
:
:
    
```

Exercise 2 : Conditional statement

A photo printing website offers prints at 0.11€ each. The price is reduced to 0.11€ each for orders of more than 200 photos.



Create an algorithm which gives the total price for a number n of prints.

Exercise 3 : Closed loop



The population of a village is 2300 today. As the village is growing, its population increases each year by 150 inhabitants.

Design an algorithm which gives the number of inhabitants of this village in n years from today.

Exercise 4 : Open loop

On the first January 2018 the price of a new car was 20 000€. Each year the value of the car diminishes by 20%.

Write an algorithm which calculates the number of years which takes the value of the car to below 2000€.



Exercise 5 : the hare and the tortoise



One part of the hare and tortoise game goes like this : The distance to run is 6 squares. The die is thrown and if a six comes up the hare advances 6 squares, otherwise the tortoise goes forward one square.

- 1) Programme a simulation of this game using Python.
- 2) Write a piece of script which returns the number of wins of the hare and the tortoise.

Exercise 6 : Primeness test

A prime number is a whole number with exactly two distinct positive divisors (which are 1 and itself). Contrary to this a number which is the non zero product of two distinct whole numbers, neither of which is 1 is said to be composite.

A test for primeness is an algorithm which reveals whether a whole number is prime. The simplest test is the following: to test N, one verifies if it is divisible by one of the whole numbers between 2 and N-1. If the response is negative then N is prime, otherwise it is composite.

Write an algorithm which tests for primeness and returns a boolean. Use the instruction `assert (n>=2)` (found in the instruction catalogue) to verify the hypothesis made in the argument.

Exercise 7 : Approximation of $\sqrt{2}$ by sweeping

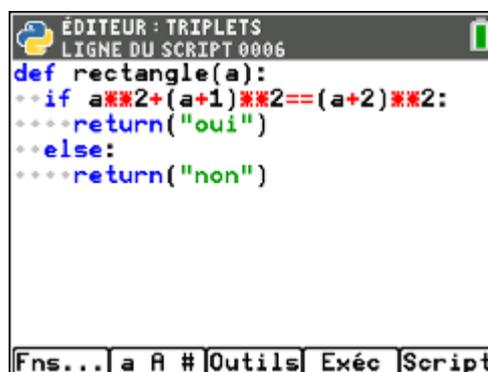
Considerate the function $f: x \mapsto x^2$ define on the interval [1;2].

- 1) Construct the table of variations of the function f on [1;2]. Give the minimum and maximum on this interval.
- 2) Is this table coherent with this sentence : the equation $f(x)=2$ has an only solution on the interval [1;2] wich is $\sqrt{2}$?
- 3) Write a function « *balayage(epsilon)* » wich return a couple (a,b) , with a and b **such as** : $a \leq \sqrt{2} \leq b$ et $b-a=\text{epsilon}$.
For example *balayage(0.1)* must display : (1.4,1.5)

Exercise 8 : Pythagorean Triplet

- 1) In order to verify automatically whether or not triples of consecutive whole numbers are Pythagorean, the above code was written.

Use the code to test the triples (3,4,5) and (4,5,6).



```
EDITEUR : TRIPLETS
LIGNE DU SCRIPT 0006
def rectangle(a):
    if a**2+(a+1)**2==(a+2)**2:
        return("oui")
    else:
        return("non")
Fns... a A # Outils Exéc Script
```

- 2) a) Create in the same document and following the function “rectangle” a function “triplet”. This should accept a whole number N as argument and test all the consecutive triplets from (1,2,3) up to (N,N+1,N+2) and use the function “rectangle”.

b) Test the programme for N=100 then bigger values. What conjecture can you make?

3) Proof :

Let a be the smallest of the consecutive whole number Pythagorean Triples.

a) Construct and simplify the equation $a^2 + (a + 1)^2 = (a + 2)^2$

Show that validating the conjecture is the same as solving the equation $a^2 - 2a - 3 = 0$.

b) Prove that $(a - 3)(a + 1) = a^2 - 2a - 3$.

c) Solve the equation and write down your conclusions.

- 7) Write a function that search Pythagorean triplets

Corrections

Exercise 1 : Function

TI Basic	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP EDIT MENU: [a,1pha,] [f5] PROGRAM:ACT1 :Effécran :Fixe 2 :Input "Xa ",A :Input "Ya ",B :Input "Xb ",C :Input "Yb ",D :(A+C)/2→I :(B+D)/2→J :Effécran</pre>	<pre>:Output(5,5," I Milieu de [AB] :") :Output(6,10, "(") :Output(6,11,I) :Output(6,17, ";") :Output(6,19,J) :Output(6,23, ")")</pre>	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP Fait. I Milieu de [AB] : (3.50 ; 4.50)</pre>
Python	<pre>ÉDITEUR: MILIEU LIGNE DU SCRIPT 0004 def milieu(xa,ya,xb,yb): xi=(xa+xb)/2 yi=(ya+yb)/2 return xi,yi</pre>	<pre>PYTHON SHELL >>> milieu(2,4,4,6) (3.0, 5.0) >>> </pre>	<pre>PYTHON SHELL >>> milieu(2,4,4,6) (3.0, 5.0) >>> </pre>

Exercise 2 : Conditional statement

TI Basic	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP EDIT MENU: [a,1pha,] [f5] PROGRAM:ACT2 :Effécran :Fixe 2 :Input "Number ",N :If N<200 :Then :0.11*N→M :Else :0.08*N→M :End</pre>	<pre>:Output(5,5,"Price to pay :") :Output(5,19,M)</pre>	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP Number 100 Fait. Price to pay :11.00</pre>
Python	<pre>ÉDITEUR: SITE LIGNE DU SCRIPT 0006 def photo(n): if n<200: M=0.11*n else: M=0.08*n return M_</pre>	<pre>PYTHON SHELL >>> photo(165) 18.15 >>> photo(314) 25.12 >>> </pre>	<pre>PYTHON SHELL >>> photo(165) 18.15 >>> photo(314) 25.12 >>> </pre>

Exercise 3 : Closed loop

TI Basic	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP EDIT MENU: [a,1pha,] [f5] PROGRAM:ACT3 :Effécran :Input "Population ? ",N :2300→P :For(I,1,N) :P+150→P :End :Disp P</pre>	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP Population ? 1500 227300.00 Fait.</pre>	<pre>NORMAL FIXE2 AUTO RÉEL RAD MP Population ? 1500 227300.00 Fait.</pre>
Python	<pre>ÉDITEUR: POP LIGNE DU SCRIPT 0005 def population(n): p=2300 for i in range(1,n+1): p=p+150 return p_</pre>	<pre>PYTHON SHELL >>> population(28) 6500 >>> </pre>	<pre>PYTHON SHELL >>> population(28) 6500 >>> </pre>

Exercise 4 : Open loop

<p>TI Basic</p>	<pre>NORMAL FIXE2 AUTO REEL RAD MP EDIT MENU: [a1pha] [f5] PROGRAM:ACT4 :Effécran :Fixe 2 :Input "Price ? ",V :0→N :While V≥2000 :0.8×V→V :1+N→N :End :Disp N</pre>	<pre>NORMAL FIXE2 AUTO REEL RAD MP Price ? 4000 4.00 Fait.</pre>
<p>Python</p>	<pre>ÉDITEUR : VOITURE LIGNE DU SCRIPT 0006 def prix(v): n=0 while v>=2000: v=0.8*v n=n+1 return n_</pre>	<pre>PYTHON SHELL >>> prix(2000) 11 >>> </pre>

Exercise 5 : The hare and the tortoise

<p>TI Basic</p>	<pre>NORMAL FLOTT AUTO REEL RAD MP EDIT MENU: [a1pha] [f5] PROGRAM:ACT5 :Effécran :Fixe 0 :0→N:0→D :While D<6 et N<6 :nbrAléatEnt(1,6)→D :N+1→N :Disp D :End :If N=6</pre>	<pre>:If N=6 :Then :Disp "The Turtle wins" :Else :Disp "The hare wins" :End :Fixe 9</pre>	<pre>NORMAL FIXE9 AUTO REEL RAD MP 1 4 3 5 1 3 The Turtle wins Fait.</pre>
<p>Python</p>	<pre>ÉDITEUR : TORTUE LIGNE DU SCRIPT 0002 from random import randint def course(): de=0 case=0 while de<6 and case<6: de=randint(1,6) case=case+1 print (de) if case==6: return "la tortue a gagn</pre>	<pre>é" else : return "le lièvre a gagn é"</pre>	<pre>PYTHON SHELL >>> course() 4 3 3 2 5 4 'la tortue a gagné' >>> </pre>

Exercise 6 : Primeness test

<p>TI Basic</p>	<pre>NORMAL FIX9 AUTO REAL RADIAN MP EDIT MENU: [a1pha] [f5] PROGRAM:PRIMALIT :Input "Number ",N :For(I,2,N/2) :If not(remainder(N,I)) :Then :Disp "False" :Stop :End :End :Disp "True"</pre>	<pre>NORMAL FIXE9 AUTO REEL RAD MP prgmPRIMALIT Number 5 True Fait. prgmPRIMALIT Number 8 False Fait.</pre>
<p>Python</p>	<pre>ÉDITEUR : PREMIER LIGNE DU SCRIPT 0006 def premier(n): assert n>=2 for i in range(2,n): if n%i==0: return False return True_</pre>	<pre>PYTHON SHELL >>> premier(9) False >>> premier(19) True >>> </pre>

Exercise 7 : Approximation of $\sqrt{2}$ by sweeping

TI Basic	<pre>NORMAL FIXE3 AUTO RÉEL RAD MP EDIT MENU: [a1pha] [f5] PROGRAM:ACT7 :Effécran :Fixe 3 :1→X :Input "EPSILON ?",E :While X²<2 :X+E→X :End :Output(5,3,"[X-ε,X] :") :Output(5,13,X-E) :Output(5,19,X)■</pre>	<pre>NORMAL FIXE3 AUTO RÉEL RAD MP EDIT MENU: [a1pha] [f5] PROGRAM:ACT7 :1→X :Input "EPSILON ?",E :While X²<2 :X+E→X :End :Output(5,3,"[X-ε,X] :") :Output(5,13,X-E) :Output(5,17,"") :Output(5,19,X)■</pre>	<pre>NORMAL FIXE3 AUTO RÉEL RAD MP EPSILON ?0.1Fait. ■ [X-ε,X] : 1.40, 1.500</pre>
Python	<pre>ÉDITEUR : RACINE2 LIGNE DU SCRIPT 0006 def balayage(epsilon): x=1 while x**2<2: x=x+epsilon return (x-epsilon,x) print(balayage(0.1))</pre>		<pre>PYTHON SHELL BUGS4C0... BUGS1C0... BUGS2C0... BUGS3C0... Configuration terminée. >>> # L'exécution de RACINE2 >>> from RACINE2 import * (1.4, 1.5) >>> </pre>

Exercise 8 : Pythagorean Triplet

TI Basic	<pre>NORMAL FIXE9 AUTO RÉEL RAD MP PROGRAM:ACT61 :Prompt N :For(I,1,N) :If I²+(I+1)²=(I+2)² :Then :{I,I+1,I+2}→L1 :Disp L1 :Wait 2 :End :End■</pre>	<pre>NORMAL FIXE9 AUTO RÉEL RAD MP EDIT MENU: [a1pha] [f5] PROGRAM:ACT6 :Effécran :Prompt A :If A²+(A+1)²=(A+2)² :Then :Disp "YES" :Else :Disp "NO" :End</pre>	<pre>NORMAL FIXE9 AUTO RÉEL RAD MP A=?3 YESFait. ■ NORMAL FIXE0 AUTO RÉEL RAD MP N=?10{3 4 5}Fait.</pre>
Python	<pre>ÉDITEUR : PYTHON01 LIGNE DU SCRIPT 0015 def tripletPythagorien(N): a=1 for loop in range(N): if rectangleOuNon(a)=='o ui': print('(',a,',',a+1, ',',a+2,',')') a=a+1</pre>	<pre>ÉDITEUR : PYTHON01 LIGNE DU SCRIPT 0006 def rectangleOuNon(a): if a**2+(a+1)**2==(a+2)**2: return('oui') else: return('non')</pre>	<pre>ÉDITEUR : PYTHON01 LIGNE DU SCRIPT 0020 def BONUS(N): for a in range(1,101): for b in range(a,101): for c in range(b,101): if a**2+b**2==c* *2: print('(',a, ',',b,',',c,',')')</pre>